

# A single landmark based localization algorithm for non-holonomic mobile robots

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**Abstract**—This paper proposes a single landmark based localization algorithm for non-holonomic mobile robots. In the case of a unicycle robot model, the localization problem is equivalent to the system observability. Based on this observation, the proposed localization method consists in finding a vector function which depends on the measurement vector and its derivatives. In order to compute estimates of the successive derivatives of the measurement vector, we will use a numerical differentiation method. When the robot is able to only measure the relative angle between itself and the landmark in 2D case, the algorithm estimates the posture of the robot, under the hypothesis that control inputs are known. But, sometimes it is also useful to be able to estimate the control input (for example when the robot slips). This is possible with the proposed algorithm by using a landmark in dimension three. The simulation results will be given in order to show the effectiveness of the proposed algorithm. Moreover, these results are compared with those obtained by an Extended Kalman Filter in order to underline the advantages of the new algorithm.

## I. INTRODUCTION

Localization is one of the most important issues for mobile entity autonomous navigation [1]. Indeed it is impossible to look for an intelligent mobile robot navigation strategy if the robot has no self-localization capabilities. This localization problem has focused researchers' efforts for a long time. It admits two sub-classes:

- 1) absolute localization: the collected data allow to localize the robot in the global environment (using for example GPS),
- 2) relative localization: the collected data allow to localize the robot with respect to the current situation (using for example odometers or other proprioceptive sensors).

In an indoor environment it is almost very difficult to get absolute localization because it is impossible to use GPS (satellite signals are no more efficient indoors). Odometers or similar proprioceptive sensors have an important drawback because of drift issues [2]. Thus, in order to solve the localization problem, the researchers have developed landmarks based localization methods: landmarks are points of known position in the environment which can be "seen" by the

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robot. Then the localization problem can be formulated as an observability problem (in the sense of the automatic control community): see [3], [4] and [5] for one or more robots. One main drawback of such obtained results is that the system is observable only for more than three landmarks. In some environment it could be difficult to find so much landmarks (see for example [6]), so other authors have developed single landmark based methods which require to compute a scale factor. [7] and [8] use the shapes of the landmarks which require to use artificial landmarks of known position and shape. If the shapes of the landmarks are not known, it is possible to use information about the robot movement in order to estimate the scale factor (see [6]). [9] uses the odometers to estimate the scale factor. The greatest drawback of this method is the robustness. In this paper a new localization method is proposed which uses only the position of the landmarks and the relative angle between the landmarks and the robot to estimate, the linear speed, the angular speed and the position of the robot **with only one landmark**.

## II. PROBLEM FORMULATION OF A NEW SINGLE LANDMARK BASED LOCALIZATION

### A. Notations

In this paper the following notations are used (see Fig. 1):

- $P = [x, y, \theta]$  is the robot posture which contains the coordinates  $[x, y]$  of the robot and its orientation  $\theta$ ,
- $[x_{Ai}, y_{Ai}, z_{Ai}]$  is the coordinates of the landmark,
- the relative coordinates robot-landmarks:

$$x_r = x_{Ai} - x, \quad y_r = y_{Ai} - y, \quad (1)$$

- $\alpha$  and  $\beta$  the relative angles robot-landmarks  $A_i$ ,
- the distance between the robot and the landmark:
  - $d_{RAi} = \sqrt{x_r^2 + y_r^2 + z_{Ai}^2}$  in space,
  - $d_{RAisol} = \sqrt{x_r^2 + y_r^2}$  in plane,
- for a physical variable  $v$ ,  $v_m$  will denote its measured quantity (usually  $v_m = v + \eta_v$  where  $\eta_v$  is an additive noise) and  $v_f$  will denote a filtered value of the measured quantity  $v_m$  which should be quite similar to  $v$  in the ideal case.
- $\hat{x}$  will denote the estimate value of variable  $x$ .

### B. Problem

Let

$$\begin{cases} \dot{X} = F(X, V) \\ Z = H(X) \end{cases} \quad (2)$$

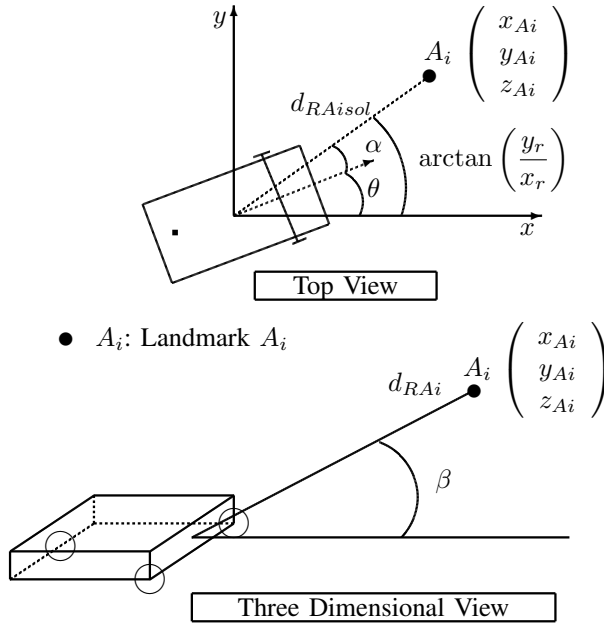


Fig. 1. Robot and landmark notation for the localization

be a state model system of a mobile robot, where  $X \in \mathbb{R}^n$  is the state vector containing the mobile robot posture  $P = [x, y, \theta]$ ,  $V \in \mathbb{R}^m$  is the control input vector and  $Z \in \mathbb{R}^p$  is the measurement vector. Since localization consists in finding the posture of the robot (which is a part of the state vector) from the measured output, it is clear that such a problem is closely linked to the observability problem (in fact it is a partial observability problem). Such a problem has two main points of view: a differential geometric one and an algebraic one. Let us recall here, one of the most important results obtained by Michel Fliess about observability in an algebraic framework:

*Theorem 1 (see [10] and [11]):* A system variable  $x \in F$  is said to be **observable** if, and only if, it is algebraic over  $f\langle u, y \rangle$ . An input-output system  $F/f$  is said to be observable if, and only if, the extension  $F/f\langle u, y \rangle$  is algebraic.

Where the following definitions are used: for  $F$  which is a differential field, the differential field extension  $L/F$  is given by two differential fields  $F, L$ , such that the derivation of  $F \subset L$  is the restriction to  $F$  of the derivation of  $L$ . An element of  $L$  is said to be differentially algebraic over  $F$  if, and only if, it satisfies an algebraic differential equation with coefficients in  $F$ .  $F\langle S \rangle$ , where  $S$  is a subset of  $L$ , the differential subfield of  $L$  generated by  $F$  and  $S$ .

Thus the above mentioned result shows that a system variable  $x \in F$  is said to be observable, if and only if there is an algebraic equation linking  $x$ , the outputs, the inputs and a finite number of the time derivatives of the inputs and outputs. Let's use this algebraic criteria for our localization problem.

*Theorem 2:* A mobile robot with state dynamics (2) is said to be **localizable** if, and only if, there is an algebraic

equation linking posture  $P$ , the measured output  $Z$ , input  $V$  and a finite number of the time derivatives of  $Z$  and  $V$ .

Thus, based on this result, our proposed method of localization consists in finding the vector function  $K(Z, \dot{Z}, \ddot{Z}, \dots, Z^{(q)})$  such that:

$$P = K(Z, \dot{Z}, \ddot{Z}, \dots, Z^{(q)}). \quad (3)$$

Where  $Z^{(q)}$  is the  $q$ -derivative of  $Z$ .

For our case study, a unicycle robot, whose posture is exactly state  $X$ , thus its localizability is equivalent to the system observability (see [10] and [12] for additional results on the observability of non linear systems). The knowledge of the formal expression of  $K$  and an estimation of the successive derivatives of  $Z$ , will lead to the reconstruction of posture  $P$  for any time  $t$ : this is the point of view used in this paper which is closely linked to the new algorithms developed within the ALIEN - INRIA project for numerical differentiation estimation (see [13]). Let us emphasize that these methods, which are algebraic and non-asymptotic, exhibit good robustness properties with respect to corrupting noise, without the need of knowing their statistical properties. To sum up, the localization (reconstruction of  $P = X$  (for our case study)) is then obtained through three steps:

- 1) get a formal expression of  $K$  (see theorems 3 and 4),
- 2) compute the estimates of the successive derivatives of  $Z$  (see sub-section II-E) (for this case study, there is no need to estimate the derivatives of  $V$ ),
- 3) in  $K$ , substitute the derivatives by their estimates.

### C. Robot State Model

The mobile robot considered is of unicycle type, with two driving wheels mounted on the same axis and independently controlled by two actuators (DC motors). The robot is fully described by a three dimensional vector of generalized coordinates  $X$  constituted by the coordinates  $[x, y]$  of the midpoint between the two driving wheels and by the orientation angle  $\theta$  with respect to a fixed frame. This non-holonomic robot is assumed to observe landmarks in two or three dimensions (both cases will be dealt with). The kinematic model of this type of robot is given by:

$$\dot{X} = F(X, V) = \begin{bmatrix} u \cos(\theta) \\ u \sin(\theta) \\ \omega \end{bmatrix}, \quad (4)$$

where  $X = [x \ y \ \theta]^T$  is the posture of the robot and  $V = [u \ \omega]^T$  is the control input (linear velocity, angular velocity).

### D. Measurement Model

We are going to distinguish the 2D and 3D cases. The measurement model

- in the 2D case, is given by equations (5) and (6):

$$Z = H(X) = \alpha_m = \alpha + \eta_\alpha \quad (5)$$

$$\alpha = \arctan\left(\frac{y_r}{x_r}\right) - \theta \quad (6)$$

where  $x_r$  and  $y_r$  are the relatives positions between the landmarks and the robot defined by (1) and  $\eta_\alpha$  is a measurement noise.

- in the 3D case, is given by equations (7)-(9):

$$Z = H(X) = \begin{bmatrix} \alpha_m = \alpha + \eta_\alpha \\ \beta_m = \beta + \eta_\beta \end{bmatrix} \quad (7)$$

$$\alpha = \arctan\left(\frac{y_r}{x_r}\right) - \theta \quad (8)$$

$$\beta = \arctan\left(\frac{z_{Ai}}{\sqrt{x_{Ai}^2 + y_{Ai}^2}}\right) \quad (9)$$

where  $\eta_\alpha$  and  $\eta_\beta$  are additive noise measurements.

#### E. Estimation of the successive time derivatives of $Z$

This algebraic setting for numerical differentiation of noisy signals was introduced in [14] and analyzed in [13]. Consider a signal  $v_m = v + \eta_v$ . We want to estimate the derivative of  $v$ .

1) *Continuous version of the derivative*: The continuous version of the  $n^{\text{th}}$  time derivative estimate of the variable  $v$  is given by:

$$v_f^{(n)}(Tt; \kappa; \mu; N) = \int_0^1 g(\tau, \kappa, \mu, N) v_m(t - \tau) d\tau \quad (10)$$

where  $v_m$  is the measured quantity of  $v$  (see notations) and

$$g(\tau) = \sum_{l=0}^q \lambda_l h_{\kappa+q-l, \mu+l}(\tau), (\kappa; \mu) \in \mathbb{N}, q = N - n \quad (11)$$

with

$$\lambda_l = (-1)^{q-l} \binom{p+q-l}{p} \binom{p+q+1}{l}, l = 0, \dots, q \quad (12)$$

where  $q = N - n$  and  $p = n + \kappa$  and

$$h_{\kappa, \mu}(\tau) = \frac{(-1)^n \gamma_{\kappa, \mu, n}}{T^n} \text{rect}(\tau) \frac{d^n}{d\tau^n} \omega_{\kappa, \mu}(\tau) \quad (13)$$

$$\text{rect}(\tau) = \begin{cases} 1 & \text{if } \tau \in [0; 1] \\ 0 & \text{otherwise} \end{cases} \quad (14)$$

$$\omega_{\kappa, \mu}(t) = t^{\kappa+n} (1-t)^{\mu+n} \quad (15)$$

$$\gamma_{\kappa, \mu, n} = \frac{(\mu + \kappa + 2n + 1)!}{(\mu + n)! (\kappa + n)!} \quad (16)$$

See [13] for details about the choice of the different parameters involved in this differentiation estimation method.

*Remark 1*: Let us note that this formula is still valid for  $n = 0$  and thus gives a filtered estimate of the measured variable. This will be used to obtain the following filtered quantities:  $\alpha_f, \beta_f, u_f, \omega_f, \theta_f, \dots$

2) *Discrete version*: The  $n^{\text{th}}$  order time derivative estimate in the discrete case is obtained as the output of the finite impulse response filter (FIR):

$$v^{(n)}(lT_s; \kappa; \mu; N) \approx \sum_{j=0}^M W_j g_j v_{m, l-j} \quad (17)$$

where  $v_{m, i} = v_m(iT_s)$ ,  $T_s$  is the sampling period,  $M$  is

the number of coefficients of the filter and  $c_j = W_j g_j, j = 0, \dots, M - 1$  is its impulse response. Coefficients  $W_j$  correspond to the chosen method of integration of the signal between 0 and 1. Here, for the trapezoidal method, the coefficients are given by:

$$W_0 = W_M = \frac{1}{2M} \quad (18)$$

$$W_j = \frac{1}{M}, j = 1, \dots, M - 1$$

Coefficients  $g_j$  are such as  $g_j = g(jT_s/T), j = 0, \dots, M$ , with  $T = MT_s$  the first moment of estimation.

### III. MAIN RESULTS

#### A. New 2D and 3D robot localization algorithms

1) *2D case: A new single landmark based localization algorithm*:

*Hypothesis 1*: The following data are supposed to be known:

- $[x_{Ai}, y_{Ai}, z_{Ai}]$ , the landmark position,
- $u$ , the linear speed of the robot,
- $\omega$ , the angular speed of the robot.

The following data are supposed to be measured:

- $\theta_m$ , measured with a compass (a noisy measurement),
- $\alpha_m$  the robot-landmark relative angle (a noisy measurement).

*Theorem 3*: Let us consider the robot state model, (4), the measurement model, (5) and (6) and the relative coordinates between the robot and the landmark  $x_r$  and  $y_r$  given by (1). Under hypothesis 1, the relative coordinates of the robot,  $X_r = [x_r, y_r]^T$  are estimated by:

$$\hat{X}_r = \begin{bmatrix} \hat{x}_r \\ \hat{y}_r \end{bmatrix} = \begin{bmatrix} \frac{u_f \sin(\alpha_f) \cos(\alpha_f + \theta_f)}{(\dot{\alpha}_f + \omega_f)} \\ \frac{u_f \sin(\alpha_f) \sin(\alpha_f + \theta_f)}{(\dot{\alpha}_f + \omega_f)} \end{bmatrix} \quad (19)$$

where  $u_f, \omega_f, \alpha_f, \dot{\alpha}_f$  and  $\theta_f$  are the filtered quantities (see remark 1).

*Remark 2*: This algorithm is suitable only when the non-holonomic constraint is satisfied (no slipping, no skidding). More over the following condition should be in force  $\dot{\alpha} + \omega \neq 0$ : for example when the landmarks is far away from the robot  $\dot{\alpha} \simeq 0$  and the robot is not spinning (in line)  $\omega \simeq 0$  or when the robot is at rest.

*Proof*: By taking the time derivative of (1) combined with (4), the following equation is obtained:

$$\dot{x}_r = -\dot{x} = -u \cos(\theta) \text{ and } \dot{y}_r = -\dot{y} = -u \sin(\theta). \quad (20)$$

By using equation (6), after the filtering process (i.e. removing the noise effect  $\eta$ ):

$$\sin(\alpha_f + \theta) \hat{x}_r - \cos(\alpha_f + \theta) \hat{y}_r = 0 \quad (21)$$

The time derivative of this equation combined with (20), leads to:

$$(\dot{\alpha}_f + \omega) \cos(\alpha_f + \theta) \hat{x}_r - \sin(\alpha_f + \theta) u \cos(\theta) = -(\dot{\alpha}_f + \omega) \sin(\alpha_f + \theta) \hat{y}_r - \cos(\alpha_f + \theta) u \sin(\theta) \quad (22)$$

$$(\dot{\alpha}_f + \omega) [\cos(\alpha_f + \theta)\hat{x}_r + \sin(\alpha_f + \theta)\hat{y}_r] = \sin(\alpha_f + \theta)u \cos(\theta) - \cos(\alpha_f + \theta)u \sin(\theta) \quad (23)$$

So:

$$(\dot{\alpha}_f + \omega) [\cos(\alpha_f + \theta)\hat{x}_r + \sin(\alpha_f + \theta)\hat{y}_r] = u \sin(\alpha_f) \quad (24)$$

Now (21) and (24) can be rewritten into a matrix form with  $\hat{x}_r$  and  $\hat{y}_r$  as unknown data:

$$\begin{bmatrix} \sin(\alpha_f + \theta) & -\cos(\alpha_f + \theta) \\ (\dot{\alpha}_f + \omega) \cos(\alpha_f + \theta) & (\dot{\alpha}_f + \omega) \sin(\alpha_f + \theta) \end{bmatrix} \begin{bmatrix} \hat{x}_r \\ \hat{y}_r \end{bmatrix} = \begin{bmatrix} 0 \\ u \sin(\alpha_f) \end{bmatrix}$$

Solving this equation it follows that:

$$\hat{X}_r = \begin{bmatrix} \hat{x}_r \\ \hat{y}_r \end{bmatrix} = \begin{bmatrix} \frac{u \sin(\alpha_f) \cos(\alpha_f + \theta)}{(\dot{\alpha}_f + \omega)} \\ \frac{u \sin(\alpha_f) \sin(\alpha_f + \theta)}{(\dot{\alpha}_f + \omega)} \end{bmatrix}.$$

Then  $u$ ,  $\omega$  and  $\theta$  are also filtered in order to increase the robustness of the estimation process with respect to the noise which could affect the control inputs and measurements. ■

*Remark 3:* We can remark in hypothesis 1 that, in order to estimate  $\hat{X}_r$  by using a 2D landmark, it is necessary to know the linear and angular speed of the robot. If this hypothesis is too restrictive, it can be relaxed by using a three-dimensional landmark. In this case, it is possible to estimate the linear and the angular speed of the robot.

2) *3D case: A new single landmark based localization algorithm without the knowledge of the linear and angular speed:* Contrary to hypothesis 1 in the 2D case, when a 3D landmark is used, it is not necessary to know the linear and angular speeds of the robot.

*Hypothesis 2:* The following features are assumed to hold:

- landmark position  $[x_{Ai}, y_{Ai}, z_{Ai}]$  is known,
- relative angles  $\alpha_m$  and  $\beta_m$  are measured (noisy measurement),
- $\theta_m$ , the robot orientation is measured with a compass (a noisy measurement).

*Theorem 4:* Let us consider the robot state model, (4), the measurement model, (7)-(9) and the relative coordinates between the robot and the landmark  $x_r$  and  $y_r$  given by equation (1). Under hypothesis 2 the relative coordinates of the robot,  $X_r = [x_r, y_r]^T$  and the velocities (linear  $u$  and angular  $\omega$ ) are estimated by:

$$\hat{u} = \frac{z_{Ai} \dot{\beta}_f}{\sin^2 \beta_f \cos \alpha_f} \quad (25)$$

$$\hat{\omega} = \frac{2 \tan(\alpha_f)}{\sin(2\beta_f)} \dot{\beta}_f - \dot{\alpha}_f \quad (26)$$

$$\hat{X}_r = \begin{bmatrix} \hat{x}_r \\ \hat{y}_r \end{bmatrix} = \begin{bmatrix} \frac{\hat{u} \sin(\alpha_f) \cos(\alpha_f + \theta_f)}{(\dot{\alpha}_f + \hat{\omega})} \\ \frac{\hat{u} \sin(\alpha_f) \sin(\alpha_f + \theta_f)}{(\dot{\alpha}_f + \hat{\omega})} \end{bmatrix} \quad (27)$$

where  $\alpha_f, \dot{\alpha}_f, \beta_f, \dot{\beta}_f$  and  $\theta_f$  are the filtered quantities (see remark 1).

*Proof:* The only part to be proved is the estimation of the velocities (for the proof of equation (27) see the 2D case).

### Estimation of the linear speed $u$

Using Fig. 1:

$$\begin{bmatrix} x_r \\ y_r \end{bmatrix} = d_{RAisol} \begin{bmatrix} \cos(\alpha + \theta) \\ \sin(\alpha + \theta) \end{bmatrix}$$

Using the filtering process to eliminate the noise measurement, this equation becomes:

$$\begin{bmatrix} \hat{x}_r \\ \hat{y}_r \end{bmatrix} = d_{RAisol} \begin{bmatrix} \cos(\alpha_f + \theta_f) \\ \sin(\alpha_f + \theta_f) \end{bmatrix}$$

so:

$$d_{RAisol} = \hat{x}_r \cos(\alpha_f + \theta_f) + \hat{y}_r \sin(\alpha_f + \theta_f) \quad (28)$$

By differentiating this equation and by using equation (20), the following equation is obtained:

$$\begin{aligned} \dot{d}_{RAisol} = & -\hat{x}_r(\dot{\alpha}_f + \hat{\omega}) \sin(\alpha_f + \theta_f) \\ & -\hat{u} \cos \theta_f \cos(\alpha_f + \theta_f) \\ & + \hat{y}_r(\dot{\alpha}_f + \omega_f) \cos(\alpha_f + \theta_f) - \hat{u} \sin \theta_f \sin(\alpha_f + \theta_f) \end{aligned},$$

which combined with equation (21) leads to:

$$\dot{d}_{RAisol} = -\hat{u} \cos(\alpha_f). \quad (29)$$

Using equation (9):

$$\tan \beta_f = \frac{z_{Ai}}{d_{RAisol}},$$

which can be rewritten in the following expression:

$$d_{RAisol} \sin \beta_f - z_{Ai} \cos \beta_f = 0. \quad (30)$$

The following equation can be obtained by differentiating this last one:

$$\dot{d}_{RAisol} \sin \beta_f + \dot{\beta}_f d_{RAisol} \cos \beta_f + z_{Ai} \dot{\beta}_f \sin \beta_f = 0.$$

In this relation, by replacing  $\dot{d}_{RAisol}$  by equation (29):

$$-\hat{u} \cos \alpha_f \sin \beta_f + \dot{\beta}_f (d_{RAisol} \cos \beta_f + z_{Ai} \sin \beta_f) = 0. \quad (31)$$

And by using Fig. 1:

$$\begin{bmatrix} d_{RAisol} \\ z_{Ai} \end{bmatrix} = d_{RAi} \begin{bmatrix} \cos \beta_f \\ \sin \beta_f \end{bmatrix}$$

so:

$$d_{RAi} = d_{RAisol} \cos \beta_f + d_{RAisol} \sin \beta_f \quad (32)$$

By replacing this equation in (31) and by knowing that  $z_{Ai} = d_{RAi} \sin \beta_f$ , (Fig. 1):

$$\hat{u} = \frac{\dot{\beta}_f d_{RAi}}{\cos \alpha_f \sin \beta_f} = \frac{\dot{\beta}_f z_{Ai}}{\cos \alpha_f \sin^2 \beta_f} \quad (33)$$

### Estimation of the angular speed $\omega$

By using the expression of  $d_{RAisol}$  found in (28) in (24):

$$(\dot{\alpha}_f + \hat{\omega}) d_{RAisol} = \hat{u} \sin \alpha_f$$

So by using equation (9):

$$\hat{\omega} = \frac{\hat{u} \sin \alpha_f \tan \beta_f}{z_{Ai}} - \dot{\alpha}_f$$

By replacing  $\hat{u}$  found in equation (33), the result for  $\hat{\omega}$  is demonstrated:

$$\hat{\omega} = \frac{\dot{\beta}_f \tan \alpha_f}{\sin \beta_f \cos \beta_f} - \dot{\alpha}_f = \frac{2\dot{\beta}_f \tan \alpha_f}{\sin(2\beta_f)} - \dot{\alpha}_f$$

■

### B. Experimental results and comparisons with an extended Kalman filter

In order to show the effectiveness of the here proposed method, the obtained results from theorem 4 were implemented on Matlab (hereafter called **ALIEN algorithm**). Results from theorem 3 are not implement as they are sub-parts of theorem 4. Results obtained using ALIEN algorithm are compared with those obtained by an EKF (Extended Kalman Filter) for two parameters setting. In the first one, the statistical noise characteristics ( $R$  matrix) are known by the EKF and in the second one they are unknown (the covariance noise matrix ( $R$  matrix) is so set to high values). In both cases the new algorithm has no information about the noise characteristics, and EKF is initialized at  $10cm$  of the true initial position. Due to paper limitation the EKF is not developed here (for more details see [15]).

Tab. I summaries the required inputs (informations) for each algorithm (ALIEN and EKF).

The algorithm :	ALIEN Algorithm	EKF
Needs to know the control input	NO	YES
Needs to know the noise characteristics	NO	YES
Needs to know the orientation of the robot	YES	NO
Needs to be initialized	NO	YES

TABLE I

COMPARISON OF TWO LOCALIZATION ALGORITHMS HYPOTHESIS

Fig. 2 shows the inputs and outputs for each algorithms. One can see that the ALIEN algorithm only needs the

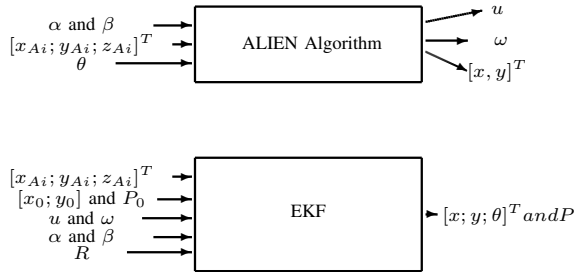


Fig. 2. Input and output of the two localization methods

measurements of  $\alpha$  and  $\beta$ , the landmarks position and the orientation of the robot to get an estimation of the velocities and of the position of the robot contrary to the EKF which needs further noise characteristics (matrix  $R$ ), and an initialization ( $P_0$ ). Furthermore, EKF needs the velocities input contrary to the ALIEN algorithm which does not need this information, as it is able to estimate it. Moreover, the ALIEN algorithm only uses information about a single landmark

to get an estimation of the robot velocities and position contrary to the EKF which needs at least three landmarks to get an estimation of the position of the robot. In the case of more than one landmarks, the ALIEN algorithm uses a mathematical means to fuse the different estimations obtained by using each landmark separately.

1) *Comparative results:* The algorithms are tested for 1, 5, 10, 50 and 100 landmarks. For each case, the experiment is repeated 50 times and a uniformly distributed noise on the interval  $[-0.5; 0.5]$  is added to the angular measurements. The initial covariance matrix ( $P_0$ ) for the EKF is set at  $0.1m$  on the diagonal for the position and  $0rad$  on the diagonal for the orientation and 0 elsewhere.

a) *First experimentation: EKF knows the true noise characteristics:* Tab. II shows the results obtained by both algorithms. For each algorithm the mean error and the variance of error are given.

number of landmarks	1	5	10	50	100
$e_{ALIEN}^{in}$ (m)	0.0552	0.0263	0.0199	0.0120	0.0100
$\sigma_{ALIEN}^{in}$ (m)	0.0031	5.1451e-004	2.7911e-004	7.9280e-005	5.8512e-005
$e_{EKF}^{in}$ (m)	0.0897	0.0308	0.0224	0.0138	0.0116
$\sigma_{EKF}^{en}$ (m)	0.0012	8.5777e-004	5.0071e-004	1.5034e-004	9.6251e-005
$t_{ALIEN}$	0.6114	1.0971	1.2504	0.6544	0.7351
$t_{EKF}$					

TABLE II

COMPARATIVE RESULTS OF BOTH METHODS WHEN EKF DOES NOT KNOW THE NOISE CHARACTERISTICS

We can notice that there are no significant differences between the two algorithms in terms of mean estimation error and variance of estimation error, but the ALIEN algorithm computing time ( $t_{ALIEN}$ ) is really competitive with respect to the EKF one ( $t_{EKF}$ ) when the number of landmarks is below 4 or increases a lot.

Fig. 3 shows the results obtained for one run and for one landmark.

b) *Second experimentation: EKF does not know the noise characteristics:* Tab. III shows the results obtained by both algorithms. For each algorithm the mean estimation error and the variance estimation error are given.

number of landmarks	1	5	10	50	100
$e_{ALIEN}^{in}$ (m)	0.0456	0.0278	0.0216	0.0118	0.0100
$\sigma_{ALIEN}^{in}$ (m)	0.0019	6.4213e-004	3.3078e-004	7.9920e-005	5.6736e-005
$e_{EKF}^{in}$ (m)	0.1664	0.1595	0.1537	0.1178	0.0966
$\sigma_{EKF}^{en}$ (m)	2.5201e-004	1.4515e-004	1.0377e-004	8.6138e-004	0.0017
$t_{ALIEN}$	0.6214	1.0951	1.2487	0.7735	0.7371
$t_{EKF}$					

TABLE III

COMPARATIVE RESULTS OF BOTH METHODS WHEN EKF DOES NOT KNOW THE NOISE CHARACTERISTICS

EKF gives bad estimation results due to a bad initialisation which could not be compensated by the measurements because the algorithm has no knowledge about the noise characteristics. The ALIEN algorithm does not have this drawback because it does not need the noise characteristics in the estimation process.

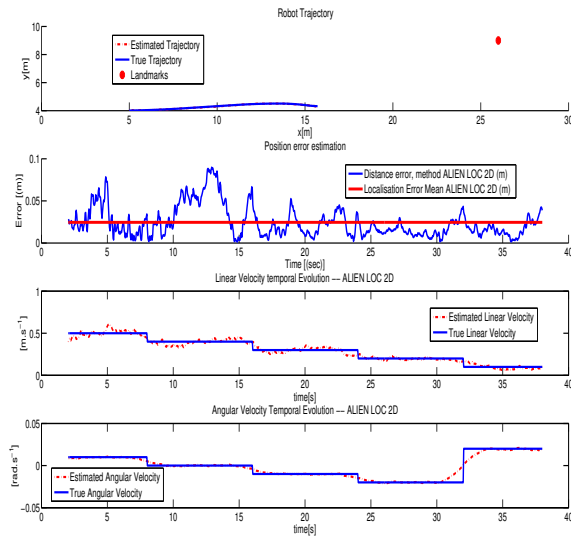


Fig. 3. Results for one run and for one landmark

#### IV. CONCLUSION

This paper has proposed a new landmark based localization algorithm for a unicycle mobile robot. One of the most important advantage of this algorithm is that it is able to localize the robot with only one landmark. If the robot can only measure the relative angle between itself and the landmark in a 2D case, the proposed solution allows to localize the robot with respect to the landmark. In this case the control input (velocities: linear and angular ones) have to be known. Due to the drift problem in robotic navigation it can be useful to also estimate the linear and angular speed of the robot. This paper has proposed a solution to this problem by using only the relative angles between the robot and a single landmark in the 3D case. The theoretical development is implemented in Matlab in order to show the effectiveness of the proposed solution. Moreover, these results have been compared with those given by an Extended Kalman Filter, which is a reference in the mobile robotics community. A number of conclusions can be drawn from these experiments. First of all the more landmarks there are the more the ratio between the computing time necessary for the localization using the new algorithm and that using the EKF becomes favorable to the proposed algorithms.

The new proposed algorithm requires no knowledge of velocities (linear velocity and angular velocity), unlike the EKF which needs to know these inputs. Nevertheless, it is possible to extend the EKF to this case, but it requires a number of new theoretical developments, because there is no model of evolution for the velocities.

Moreover, for similar results in terms of error and variance, the paper proposes a new algorithm which is simpler to implement and more efficient in terms of computing time than the EKF one. However, the advantage of the EKF is its

ability to give a confidence interval estimation. It is not yet possible for the proposed algorithm to give such a confidence interval, but it will be the main subject of our future work.

Concerning the initialization of the algorithm, it is not possible to conclude, because the EKF can be initialized with a least squares estimator using fifty measurements, in the same way as the ALIEN algorithm needs fifty measurements to give a first estimate of the position.

Another great advantage of the new algorithm is the lack of statistical assumptions on noise measurements, which makes it more robust with respect to any type of sensors. The future works concerns the study of the placement of the landmark and the choice of the landmarks in function of the current situation.

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